1. Update music
   1. Change the way it is handled
   2. add productions
   3. remove sheet music
2. multiplayer
   1. add board logic(and board game)
      1. add s logic
      2. add n logic
      3. add z logic
      4. add gp logic
      5. add tp logic
      6. add hex logic
      7. add winner logic
      8. add score banner option
   2. add take turns logic
      1. all players cant take turns simultaneously
   3. minigame
      1. make sure minigame correctly adds players
      2. make sure minigame correctly adds points
      3. make sure minigame transitions back and forth correctly
3. put everything together
   1. start screen
      1. play
      2. settings
      3. quit
   2. play
      1. just show set of open lobbies
         1. show the lobby name, and the number of people in the lobby
         2. show the number of turns in game
         3. prompt player to choose banner
      2. design new lobby screen
      3. show ready up screen(fix button)
      4. add an quit / back to needed screens
   3. settings
      1. one screen that shows music and master volumes
      2. design new settings screen